

UN-TILTED



Film: Release the Beast **Game:** Rage Fighters **Character:** Sticky Stan

The journey of a young gamer through high-stakes psychological territory into emotional self-mastery.

BEFORE YOU BEGIN — FACILITATOR ONLY

"Today we're going to move through three worlds — animation, art, and gaming. They're all connected by one thing: the way big emotions like anger affect us. By the end, you'll have some new skills and a new piece of art that's yours."

Say this before opening the deck. Hand out yellow sticky notes and markers. Keep it loose. Then launch Slide 1.

PART A **The Creative Hook** *Recognition — getting kids to see themselves*

SLIDE 1 **Title — UN-TILTED**

SAY *"Today we're going to move through three worlds — animation, art, and gaming. They're all connected by one thing: the way big emotions like anger affect us. By the end, you'll have some new skills and a new piece of art that's yours."*

HAND OUT Yellow sticky notes and markers for every student. Keep it loose.

SLIDE 2 **In Animation — Emotion Is EVERYTHING**

SAY *"The heart of a great animated character is its ability to show EMOTION. These are expression sheets — drawings an artist makes before they ever start animating — to understand how a character's face moves when they feel things."*

SHOW Expression sheet examples (Pixar characters, Spider-Man).

SLIDE 3 **Expression Sheets — Complex Characters**

SAY *"Some expression sheets are detailed — because the character is complex."*

SHOW Click through the detailed expression sheet examples.

SLIDE 4 **Meet Sticky Stan — Full Expression Grid**

SAY *"And some are very simple. Just a few shapes. This is Sticky Stan — an expression test who comes to life when his creator gets in trouble. Today, we're going to make our own expression sheets based on him."*

HAND OUT A few yellow sticky notes per student and markers.

SLIDE 5	Sticky Stan — Pick Your Emotion
SAY	<i>"Look at these Sticky Stan expressions. Is there one that LOOKS like something you FEEL sometimes? Draw your version of that feeling on your YELLOW sticky note. When you're done, write the name of this emotion on the back."</i>
SHARE	Have kids show their sticky note and name the emotion out loud.

PART B **The Cinematic Deep Dive** *Empathy — feeling it through Aaron's story*

SLIDE 6	The Film — Release the Beast
SAY	<i>"We're going to watch a film about a kid named Aaron called Release the Beast. As you watch, try to pay attention to the range of emotions you see the characters experience."</i>
SHOW	Click the embedded video to play the film.

SLIDE 7	What FEELINGS Did the Characters Experience?
ASK	<i>"What emotions did you see Aaron and the other characters experience? Did you see the emotion you drew in the film?"</i>
SAY	<i>"That's a lot of different emotions. Which isn't a surprise. Anger never comes alone. It's always protecting something else — hurt, embarrassment, frustration. Look at your first sticky. Think of the moment you felt this feeling. What happened just before that feeling hit. What did you feel then?"</i>

SLIDE 8	Underneath Expression Gallery
SHOW	Underneath expression gallery (abstract yellow/black sticky art).
SAY	<i>"Draw that 'underneath' feeling on your SECOND sticky note. Write what you call this emotion."</i>
SHARE	Show your new sticky note. Share the emotion it's representing.
STACK	Have students hide the second note under the yellow/first note.

PART C **The Training Ground** *Application — players enter Rage Fighters*

SLIDE 9	Entering Rage Fighters
DO	Launch Roblox. Display screenshot of the 'Crumpled Paper' egg. Ensure students have their devices and the Field Intel printout.
SAY	<i>"Learning how to make good choices even when you're dealing with big emotions is a real skill. Now we enter the game Aaron built: Rage Fighters. You can fight your way through the lands — but your primary mission today is to find the Crumpled Paper Easter Eggs. These are Aaron's notebook pages. They contain Intel on the enemies and the SKILLS you need to beat them."</i>
LINK	roblox.com/games/106511362279091/Rage-Fighters

SLIDE 10	The Skill Tree Dashboard
KEEP ON	Keep this slide on screen while students play.
SAY	<i>"As you play, keep these four skills in mind. Use them in the game to unlock your power. Collect the crumpled journal pages to understand that power."</i>
PAUSE	Teleport + Forcefield — Logic catching up to Emotion
BREATHE	Reset your body's panic response — Biology hack
COOL DOWN	Slow the chaos — Literal physical reset
CONNECT	Call for backup — Some bosses can't be soloed

PART D **The Debrief** *Ownership — kids claim their skill*

SLIDE 11	The Final Intel — Connect the Game to the Drawing
SAY	<i>"Time's up — head back to your seats. In the game, you found Aaron's intel to beat the Tilt Shogun and the Mind Ninjas. Now look at your original Yellow Sticky Note — the one with your 'Beast' on it."</i>
ASK	<i>"Now that you've played the game, which ONE skill would have helped you most in the moment you drew that face? Was it a Pause to get distance? A Breathe to reset? Or did you need to Connect with someone?"</i>
DO	Have them write the name of that skill on a THIRD sticky note in big letters.

SLIDE 12	The #StickyReveal
ORGANIZE	Arrange students into pairs for photos.
SAY	<i>"Emotions come in layers — and you've been mapping yours today. But underneath all of them is something really powerful: YOU. A person who's building the skills to recognize these feelings, move through them, and use their power for good. We're going to do a #StickyReveal to show that."</i>
PHOTO 1	THE LAYERS — Hold sticky notes up in front of your face.
PHOTO 2	THE BUILDER — Drop them to show the person underneath.
POST	#ReleaseTheBeast #RageFighters #StickyReveal #RyzoStudios

SLIDE 13	The Community Mural
SAY	<i>"Add both stickies to our community wall. You are the builder — and you have the skills to stay Un-Tilted."</i>
DO	Make a mural on your community wall with all the stickies. Photograph the full mural and post it with #StickyReveal #RyzoStudios — tag us so we can share your wall.
DONE	Mission accomplished!

> FACILITATOR CHEAT SHEET — CUT & KEEP ON THE TABLE

<p>■ INFO</p> <p>Creator: Aaron (RageBuilderAaron) Studio: Ryzo Studios Film: Release the Beast Game: roblox.com/games/106511362279091 Character: Sticky Stan</p>		<p>■ VENUE CHECKLIST</p> <p>Wi-Fi: Whitelist Roblox / gaming domains Devices: Pre-install Roblox, prep logins Supplies: Bold markers · Yellow sticky notes AV: Sound for film · Projector for slides Mural surface: Wall or large poster board Film: Pre-load Release the Beast, test audio</p>	
SLIDE 5 YELLOW STICKY Top emotion drawn	SLIDE 8 2ND STICKY Underneath emotion (hidden under yellow)	SLIDE 11 3RD STICKY Skill name in BIG letters: PAUSE / BREATHE / COOL DOWN / CONNECT	SLIDE 13 THE MURAL All stickies on wall Photo + post hashtags
<p>POST WITH #ReleaseTheBeast #RageFighters #MeetStickyStan #StickyReveal #RyzoStudios</p>			